

3.4 - Cubic Spline Interpolation

Cubic Spline Approximation:

Problem: Given $n + 1$ pairs of data points (x_i, y_i) , $i = 0, 1, \dots, n$, find a piecewise-cubic polynomial $S(x)$

$$S(x) = \begin{cases} S_0(x) = a_0 + b_0(x - x_0) + c_0(x - x_0)^2 + d_0(x - x_0)^3 & \text{if } x_0 \leq x \leq x_1 \\ S_1(x) = a_1 + b_1(x - x_1) + c_1(x - x_1)^2 + d_1(x - x_1)^3 & \text{if } x_1 \leq x \leq x_2 \\ \vdots & \vdots \\ S_{n-1}(x) = a_{n-1} + b_{n-1}(x - x_{n-1}) + c_{n-1}(x - x_{n-1})^2 + d_{n-1}(x - x_{n-1})^3 & \text{if } x_{n-1} \leq x \leq x_n \end{cases}$$

and $S(x_i) = y_i$, $i = 0, 1, \dots, n$.

Cubic Splines:

$$S_i(x) = a_i + b_i(x - x_i) + c_i(x - x_i)^2 + d_i(x - x_i)^3, \quad i = 0, 1, \dots, n - 1.$$

Conditions:

- (1) $S_i(x_i) = y_i$, $i = 0, 1, 2, \dots, n$ - interpolating data (x_i, y_i)
- (2) $S_i(x_{i+1}) = S_{i+1}(x_{i+1})$, $i = 0, 1, \dots, n - 2$ - continuity at interior points
- (3) $S_i'(x_{i+1}) = S_{i+1}'(x_{i+1})$, $i = 0, 1, \dots, n - 2$ - continuous slope at interior points
- (4) $S_i''(x_{i+1}) = S_{i+1}''(x_{i+1})$, $i = 0, 1, \dots, n - 2$ - continuous curvature at interior points
- (5) $S_0''(x_0) = 0$, and $S_{n-1}''(x_n) = 0$ - **free spline or natural spline**
 $S_0'(x_0) = \alpha$ and $S_{n-1}'(x_n) = \beta$ - **clamped spline**

Totally we have $4n$ unknowns: a_i , b_i , c_i , and d_i , $i = 0, 1, \dots, n - 1$ and there are $n + 1$ equation in (1), $n - 1$ equations in (2), $n - 1$ equations in (3) $n - 1$ conditions in (4) and 2 equations in (5). So, again we can solve a_i , b_i , c_i and d_i uniquely.

From (1): $S_i(x_i) = y_i$, we have

$$S_i(x_i) = a_i = y_i, \quad i = 0, 1, 2, \dots, n - 1,$$

and $S_{n-1}(x_n) = y_n$, we have an equation in b_{n-1} , c_{n-1} and d_{n-1} :

$$y_{n-1} + b_{n-1}(x_n - x_{n-1}) + c_{n-1}(x_n - x_{n-1})^2 + d_{n-1}(x_n - x_{n-1})^3 = y_n. \quad (1.1)$$

From (2): $S_i(x_{i+1}) = S_{i+1}(x_{i+1})$, $i = 0, 1, \dots, n - 2$, we have $n - 1$ equations in b_i , c_i and d_i ,

$$y_i + b_i(x_{i+1} - x_i) + c_i(x_{i+1} - x_i)^2 + d_i(x_{i+1} - x_i)^3 = y_{i+1}, \quad i = 0, 1, \dots, n - 2. \quad (2.1)$$

$S_i'(x) = b_i + 2c_i(x - x_i) + 3d_i(x - x_i)^2$. From (3): $S_i'(x_{i+1}) = S_{i+1}'(x_{i+1})$, $i = 0, 1, \dots, n - 2$, we have $n - 1$ equations in b_i , c_i and d_i :

$$b_i + c_i(x_{i+1} - x_i) + 3d_i(x_{i+1} - x_i)^2 = b_{i+1}, \quad i = 0, 1, \dots, n - 2. \quad (3.1)$$

$S_i''(x) = 6d_i(x - x_i) + 2c_i$. From (4): $S_i''(x_{i+1}) = S_{i+1}''(x_{i+1})$, $i = 0, 1, \dots, n - 2$, we have $n - 1$ equations in c_i and d_i :

$$2c_i + 6d_i(x_{i+1} - x_i) = 2c_{i+1}, \quad i = 0, 1, \dots, n - 2. \quad (4.1)$$

For a **free spline or natural spline**, from conditions: $S_0''(x_0) = 0$, and $S_{n-1}''(x_n) = 0$, we have an equation in c_0 and an equation in c_{n-1} and d_{n-1} :

$$2c_0 = 0, \quad \text{and} \quad 6d_{n-1}(x_n - x_{n-1}) + 2c_{n-1} = 0. \quad (5.1)$$

For a **clamped spline**, from conditions: $S_0'(x_0) = \alpha$ and $S_{n-1}'(x_n) = \beta$, we have a condition in b_0 and an equation in b_{n-1} , c_{n-1} and d_{n-1} :

$$b_0 = \alpha, \quad \text{and} \quad b_{n-1} + 2c_{n-1}(x_n - x_{n-1}) + 3d_{n-1}(x_n - x_{n-1})^2 = \beta. \quad (5.2)$$

To solve a_i , b_i , c_i and d_i from equations in (1.1)-(5.1), we first let

$$h_i = x_{i+1} - x_i, \quad i = 0, 1, \dots, n - 1.$$

$$\vec{a} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{bmatrix}, \vec{b} = \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_{n-1} \end{bmatrix}, \vec{c} = \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_{n-1} \\ c_n \end{bmatrix}, c_n = 0, \vec{d} = \begin{bmatrix} d_0 \\ d_1 \\ \vdots \\ d_{n-1} \end{bmatrix}$$

For a free spline or natural spline :

(I) Set

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ h_0 & 2(h_0 + h_1) & h_1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & h_1 & 2(h_1 + h_2) & h_2 & 0 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \dots & 0 & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & h_{n-2} & 2(h_{n-2} + h_{n-1}) & h_{n-1} \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{bmatrix}_{(n+1) \times (n+1)}$$

$$\vec{v} = \begin{bmatrix} 0 \\ 3 \left[\frac{1}{h_1} (y_2 - y_1) - \frac{1}{h_0} (y_1 - y_0) \right] \\ 3 \left[\frac{1}{h_2} (y_3 - y_2) - \frac{1}{h_1} (y_2 - y_1) \right] \\ \vdots \\ 3 \left[\frac{1}{h_{n-1}} (y_n - y_{n-1}) - \frac{1}{h_{n-2}} (y_{n-1} - y_{n-2}) \right] \\ 0 \end{bmatrix}_{(n+1) \times 1}$$

Solve $A\vec{c} = \vec{v}$ for \vec{c} .

(II) Evaluate:

$$b_i = \frac{1}{h_i} (a_{i+1} - a_i) - \frac{h_i}{3} (2c_i + c_{i+1}), \quad i = 0, 1, \dots, n-1.$$

$$d_i = \frac{1}{3h_i} (c_{i+1} - c_i), \quad i = 0, 1, \dots, n-1.$$

For a clamped spline:

(I) Set

$$A = \begin{bmatrix} 2h_0 & h_0 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ h_0 & 2(h_0 + h_1) & h_1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & h_1 & 2(h_1 + h_2) & h_2 & 0 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \dots & 0 & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & h_{n-2} & 2(h_{n-2} + h_{n-1}) & h_{n-1} \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & h_{n-1} & 2h_{n-1} \end{bmatrix}_{(n+1) \times (n+1)}$$

$$\vec{v} = \begin{bmatrix} 3 \left[\frac{1}{h_0} (y_1 - y_0) - \alpha \right] \\ 3 \left[\frac{1}{h_1} (y_2 - y_1) - \frac{1}{h_0} (y_1 - y_0) \right] \\ 3 \left[\frac{1}{h_2} (y_3 - y_2) - \frac{1}{h_1} (y_2 - y_1) \right] \\ \vdots \\ 3 \left[\frac{1}{h_{n-1}} (y_n - y_{n-1}) - \frac{1}{h_{n-2}} (y_{n-1} - y_{n-2}) \right] \\ 3 \left[\beta - \frac{1}{h_{n-1}} (y_n - y_{n-1}) \right] \end{bmatrix}$$

Solve $A\vec{c} = \vec{v}$ for \vec{c} .

(II) Same as for the Free Spline.

Example Let $f(x) = \sqrt{x+1}$. Given $(0,1), (3,2), (8,3)$, construct a free cubic spline and a clamped cubic spline.

1. Free cubic spline:

(I) Set up the 3×3 matrix A and the 3×1 vector \vec{v} : $h_0 = 3, h_1 = 5$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 2(3+5) & 5 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 16 & 5 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 0 \\ 3 \left(\frac{1}{5} (3-2) - \frac{1}{3} (2-1) \right) \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -\frac{2}{5} \\ 0 \end{bmatrix}$$

Solve the vector \vec{c} :

$$A\vec{c} = \vec{v}, \quad \vec{c} = A^{-1}\vec{v} = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 16 & 5 \\ 0 & 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ -\frac{2}{5} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -\frac{1}{40} \\ 0 \end{bmatrix}$$

(II) Compute the vectors \vec{b} and \vec{d} :

$$\vec{a} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \vec{c} = \begin{bmatrix} 0 \\ -\frac{1}{40} \\ 0 \end{bmatrix}$$

$$\vec{b} = \begin{bmatrix} \frac{1}{3} (2-1) - \frac{3}{3} \left(2(0) + \left(-\frac{1}{40}\right) \right) \\ \frac{1}{5} (3-2) - \frac{5}{3} \left(2\left(-\frac{1}{40}\right) + 0 \right) \end{bmatrix} = \begin{bmatrix} \frac{43}{120} \\ \frac{17}{60} \end{bmatrix}$$

$$\vec{d} = \begin{bmatrix} \frac{1}{3(3)} \left(\left(-\frac{1}{40}\right) - 0 \right) \\ \frac{1}{3(5)} \left(0 - \left(-\frac{1}{40}\right) \right) \end{bmatrix} = \begin{bmatrix} -\frac{1}{360} \\ \frac{1}{600} \end{bmatrix}$$

$$S(x) = \begin{cases} S_0(x) = 1 + \left(\frac{43}{120}\right)x + 0 + \left(-\frac{1}{360}\right)x^3 & \text{for } 0 \leq x < 3 \\ S_1(x) = 2 + \left(\frac{17}{60}\right)(x-3) + \left(-\frac{1}{40}\right)(x-3)^2 + \left(\frac{1}{600}\right)(x-3)^3 & \text{for } 3 \leq x \leq 8 \end{cases}$$

2. **Clamped cubic spline** $f'(x) = \frac{1}{2}(x+1)^{-1/2}$, $f'(0) = \frac{1}{2}$, $f'(8) = \frac{1}{2} \frac{1}{\sqrt{9}} = \frac{1}{6}$

(I) Set up the 3×3 matrix A and the 3×1 vector \vec{v} : $h_0 = 3$, $h_1 = 5$

$$A = \begin{bmatrix} 2(3) & 3 & 0 \\ 3 & 2(3+5) & 5 \\ 0 & 5 & 2(5) \end{bmatrix} = \begin{bmatrix} 6 & 3 & 0 \\ 3 & 16 & 5 \\ 0 & 5 & 10 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 3\left(\frac{1}{3}(2-1) - \frac{1}{2}\right) \\ 3\left(\frac{1}{5}(3-2) - \frac{1}{3}(2-1)\right) \\ 3\left(\frac{1}{6} - \frac{1}{5}(3-2)\right) \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} \\ -\frac{2}{5} \\ -\frac{1}{10} \end{bmatrix}$$

Solve the vector \vec{c} :

$$A \vec{c} = \vec{v}, \quad \vec{c} = A^{-1} \vec{v} = \begin{bmatrix} 6 & 3 & 0 \\ 3 & 16 & 5 \\ 0 & 5 & 10 \end{bmatrix}^{-1} \begin{bmatrix} -\frac{1}{2} \\ -\frac{2}{5} \\ -\frac{1}{10} \end{bmatrix} = \begin{bmatrix} -\frac{19}{240} \\ -\frac{1}{120} \\ -\frac{7}{1200} \end{bmatrix}$$

(II) Compute the vectors \vec{b} and \vec{d} : $(0, 1), (3, 2), (8, 3)$,

$$b_i = \frac{1}{h_i}(a_{i+1} - a_i) - \frac{h_i}{3}(2c_i + c_{i+1}), \quad i = 0, 1, \dots, n-1.$$

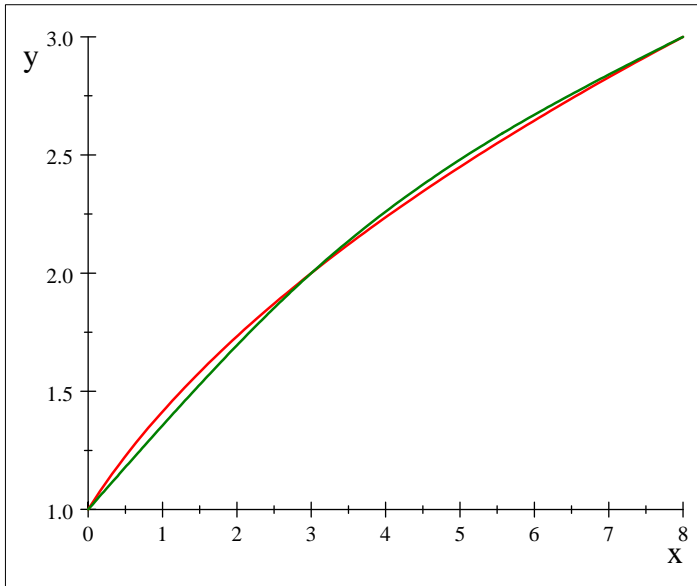
$$d_i = \frac{1}{3h_i}(c_{i+1} - c_i), \quad i = 0, 1, \dots, n-1.$$

$$\vec{a} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \vec{c} = \begin{bmatrix} -\frac{19}{240} \\ -\frac{1}{120} \\ -\frac{7}{1200} \end{bmatrix}$$

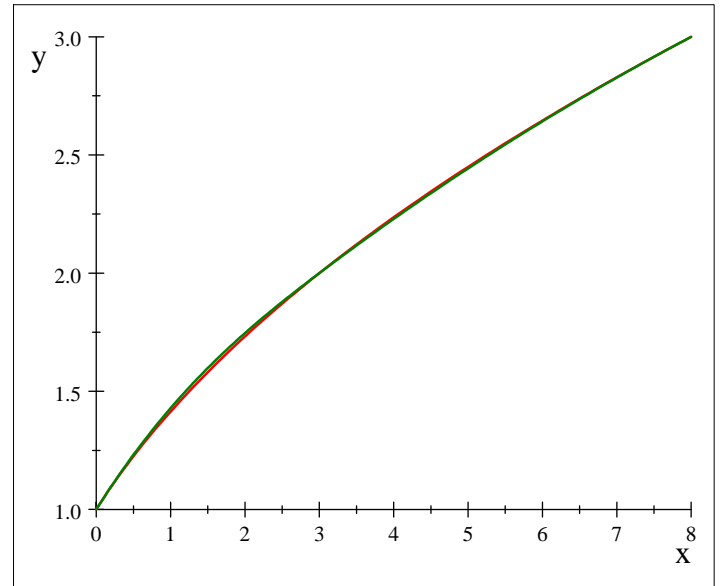
$$\vec{b} = \begin{bmatrix} \frac{1}{3}(2-1) - \frac{3}{3}\left(2\left(-\frac{19}{240}\right) + \left(-\frac{1}{120}\right)\right) \\ \frac{1}{5}(3-2) - \frac{5}{3}\left(2\left(-\frac{1}{120}\right) + -\frac{7}{1200}\right) \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{19}{80} \end{bmatrix}$$

$$\vec{d} = \begin{bmatrix} \frac{1}{3(3)}\left(\left(-\frac{1}{120}\right) - -\frac{19}{240}\right) \\ \frac{1}{3(5)}\left(-\frac{7}{1200} - \left(-\frac{1}{120}\right)\right) \end{bmatrix} = \begin{bmatrix} \frac{17}{2160} \\ \frac{1}{6000} \end{bmatrix}$$

$$S(x) = \begin{cases} S_0(x) = 1 + \left(\frac{1}{2}\right)x - \frac{19}{240}x^2 + \left(\frac{17}{2160}\right)x^3 & \text{for } 0 \leq x < 3 \\ S_1(x) = 2 + \left(\frac{19}{80}\right)(x-3) + \left(-\frac{1}{120}\right)(x-3)^2 + \left(\frac{1}{6000}\right)(x-3)^3 & \text{for } 3 \leq x \leq 8 \end{cases}$$



free cubic spline



clamped cubic spline

MatLab programs: `cbspfun.m` and `cbspclamp.m` generate a_i , b_i , c_i and d_i (av,bv,cv,dv) with input (x_i, y_i) (xv,yv). Now we use these two MatLab program for the above example.

Free cubic spline:

```
>> xv=[0;3;8]; yv=[1;2;3];
>> [av,bv,cv,dv]=cbspfun(xv,yv);
[A|r], where Ac=r for solving c_i:
```

```
1.0000000000000000 0 0 0
3.0000000000000000 16.000000000000000 5.000000000000000 -0.4000000000000000
0 0 1.0000000000000000 0
```

[av bv cv dv]

```
1.0000000000000000 0.3583333333333333 0 -0.00277777777777778
2.0000000000000000 0.2833333333333333 -0.0250000000000000 0.00166666666666667
```

Clamped cubic spline:

```
>> xv=[0;3;8]; yv=[1;2;3];
>> [av,bv,cv,dv]=cbspcl(xv,yv,1/2,1/6);
```

Matrix A and Vector b:

```
6.0000000000000000 3.0000000000000000 0 -0.5000000000000000
3.0000000000000000 16.000000000000000 5.000000000000000 -0.4000000000000000
0 5.0000000000000000 10.000000000000000 -0.1000000000000000
```

[av bv cv dv]

```
1.0000000000000000 0.5000000000000000 -0.07916666666666667 0.007870370370370
2.0000000000000000 0.2375000000000000 -0.00833333333333333 0.00016666666666667
```

Example Let $f(x) = \cos(x^2)$, $x_0 = 0$, $x_1 = 0.6$, and $x_2 = 0.9$. Find a free cubic spline and a clamped cubic spline.

1. Free cubic spline:

(I) Set up the 3×3 matrix A and the 3×1 vector \vec{v} : $h_0 = 0.6$, $h_1 = 0.3$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0.6 & 2(0.6 + 0.3) & 0.3 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0.6 & 1.8 & 0.3 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 0 \\ 3\left(\frac{1}{0.3}(\cos(0.81) - \cos(0.36)) - \frac{1}{0.6}(\cos(0.36) - 1)\right) \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -2.143468 \\ 0 \end{bmatrix}$$

Solve the vector \vec{c} :

$$A \vec{c} = \vec{v}, \quad \vec{c} = A^{-1}\vec{v} = \begin{bmatrix} 1 & 0 & 0 \\ 0.6 & 1.8 & 0.3 \\ 0 & 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ -2.143468 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -1.19082 \\ 0 \end{bmatrix}$$

(II) Compute the vectors \vec{b} and \vec{d} :

$$\vec{a} = \begin{bmatrix} \cos(0) \\ \cos(0.6^2) \end{bmatrix}, \quad \vec{c} = \begin{bmatrix} 0 \\ -1.19082 \\ 0 \end{bmatrix}$$

$$\vec{b} = \begin{bmatrix} \frac{1}{0.6}(\cos(0.6^2) - 1) - \frac{0.6}{3}(2(0) + (-1.19082)) \\ \frac{1}{0.3}(\cos(0.9^2) - \cos(0.6^2)) - \frac{0.3}{3}(2(-1.19082) + 0) \end{bmatrix} = \begin{bmatrix} 0.131325 \\ -0.583164 \end{bmatrix}$$

$$\vec{d} = \begin{bmatrix} \frac{1}{3(0.6)}((-1.19082) - 0) \\ \frac{1}{3(0.3)}(0 - (-1.19082)) \end{bmatrix} = \begin{bmatrix} -0.66157 \\ 1.32313 \end{bmatrix}$$

$$S(x) = \begin{cases} S_0(x) = 1 + (0.131325)x + 0 + (-0.66157)x^3 \text{ for } 0 \leq x < 0.6 \\ S_1(x) = \cos(0.6^2) + (-0.583164)(x - 0.6) + (-1.19082)(x - 0.6)^2 + (1.32313)(x - 0.6)^3 \\ \text{for } 0.6 \leq x \leq 0.9 \end{cases}$$

2. Clamped cubic spline:

$$f'(x) = -2x \sin(x^2), \quad f'(0) = 0 = \alpha, \quad f'(0.9) = -2(0.9) \sin(0.9^2) = -1.30371 = \beta$$

(I) Set up the 3×3 matrix A and the 3×1 vector \vec{v} : $h_0 = 0.6$, $h_1 = 0.3$

$$A = \begin{bmatrix} 2(0.6) & 0.6 & 0 \\ 0.6 & 2(0.6+0.3) & 0.3 \\ 0 & 0.3 & 2(0.3) \end{bmatrix} = \begin{bmatrix} 1.2 & 0.6 & 0 \\ 0.6 & 1.8 & 0.3 \\ 0 & 0.3 & 0.6 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 3\left(\frac{1}{0.6}(\cos(0.6^2) - 1) - 0\right) \\ 3\left(\frac{1}{0.3}(\cos(0.9^2) - \cos(0.6^2)) - \frac{1}{0.6}(\cos(0.6^2) - \cos(0))\right) \\ 3\left(-1.30371 - \frac{1}{0.3}(\cos(0.9^2) - \cos(0.6^2))\right) \end{bmatrix} = \begin{bmatrix} -0.32052 \\ -2.1435 \\ -1.44714 \end{bmatrix}$$

Solve the vector \vec{c} :

$$A \vec{c} = \vec{v}, \quad \vec{c} = A^{-1}\vec{v} = \begin{bmatrix} 1.2 & 0.6 & 0 \\ 0.6 & 1.8 & 0.3 \\ 0 & 0.3 & 0.6 \end{bmatrix}^{-1} \begin{bmatrix} -0.32052 \\ -2.1435 \\ -1.44714 \end{bmatrix} = \begin{bmatrix} 0.19944 \\ -0.93309 \\ -1.94536 \end{bmatrix}$$

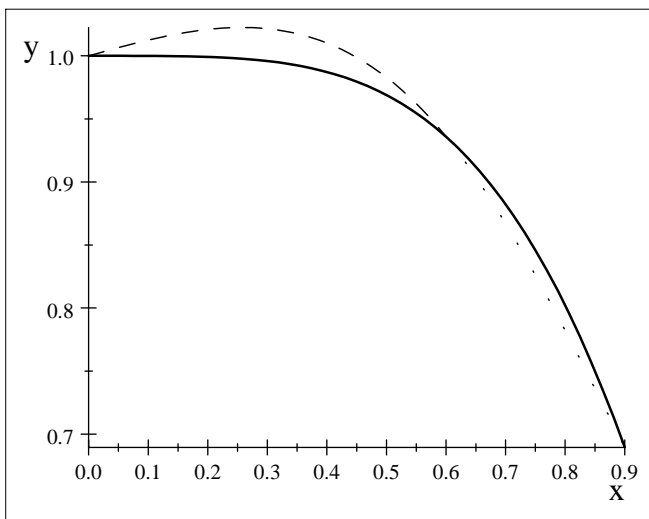
(II) Compute the vectors \vec{b} and \vec{d} :

$$\vec{a} = \begin{bmatrix} \cos(0) \\ \cos(0.6^2) \end{bmatrix}, \quad \vec{c} = \begin{bmatrix} 0.19944 \\ -0.93309 \\ -1.94536 \end{bmatrix}$$

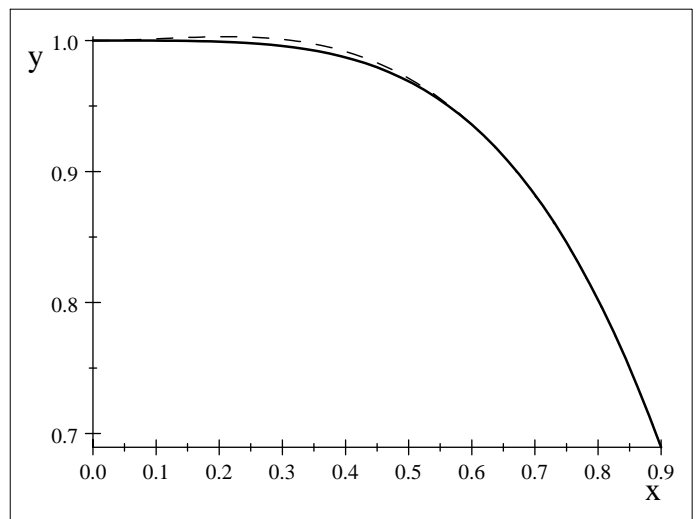
$$\vec{b} = \begin{bmatrix} \frac{1}{0.6}(\cos(0.6^2) - 1) - \frac{0.6}{3}(2(0.19944) + (-0.93309)) \\ \frac{1}{0.3}(\cos(0.9^2) - \cos(0.6^2)) - \frac{0.3}{3}(2(-0.93309) + (-1.94536)) \end{bmatrix} = \begin{bmatrix} 0.0000033728 \\ -0.44017 \end{bmatrix}$$

$$\vec{d} = \begin{bmatrix} \frac{1}{3(0.6)}((-0.93309) - 0.19944) \\ \frac{1}{3(0.3)}(-1.94536 - (-0.93309)) \end{bmatrix} = \begin{bmatrix} -0.629183 \\ -1.12474 \end{bmatrix}$$

$$S(x) = \begin{cases} S_0(x) = 1 + (0.0000033728)x + (0.19944)x^2 + (-0.629183)x^3 & \text{for } 0 \leq x < 0.6 \\ S_1(x) = \cos(0.6^2) + (-0.44017)(x - 0.6) + (-0.93309)(x - 0.6)^2 + (-1.12474)(x - 0.6)^3 & \text{for } 0.6 \leq x \leq 0.9 \end{cases}$$



$S(x)$ - a free spline



$S(x)$ - a clamped spline

Use MatLab programs: cbspfun.m and cbspcl.m, for above example

Free spline:

```
>> xv=[0;0.3;0.9];
>> yv=cos(xv.^2);
>> [av,bv,cv,dv]=cbspfun(xv,yv);
[A|r], where Ac=r for solving c_i:
```

```
1.0000000000000000 0 0
0.3000000000000000 1.8000000000000000 0.6000000000000000 -1.491798830421179
0 0 1.0000000000000000 0
```

[av bv cv dv]:

```
1.0000000000000000 0.069386822841158 0 -0.920863475568629
0.995952733011994 -0.179246315562372 -0.828777128011766 0.460431737784314
```

Clamped spline:

```
>> [av,bv,cv,dv]=cbspcl(xv,yv,0,-1.30371);
Matrix A and Vector b
```

```
0.6000000000000000 0.3000000000000000 0 -0.040472669880057
0.3000000000000000 1.8000000000000000 0.6000000000000000 -1.491798830421179
0 0.6000000000000000 1.2000000000000000 -2.378858499698763
```

[av bv cv dv]

```
1.0000000000000000 -0.0000000000000000 0.037039344878338 -0.273363260261337
0.995952733011994 -0.051584473343558 -0.208987589356866 -0.927167055026113
```

Applications of Spline Interpolations:

When $f(x_i) = y_i, i = 0, 1, \dots, n$, we can use $S(x)$ to approximate $f(x)$:

- a. $f(x) = S(x)$;
- b. $f'(x) = S'(x)$;
- c. $\int_a^b f(x)dx = \int_a^b S(x)dx$.

Approximation error:

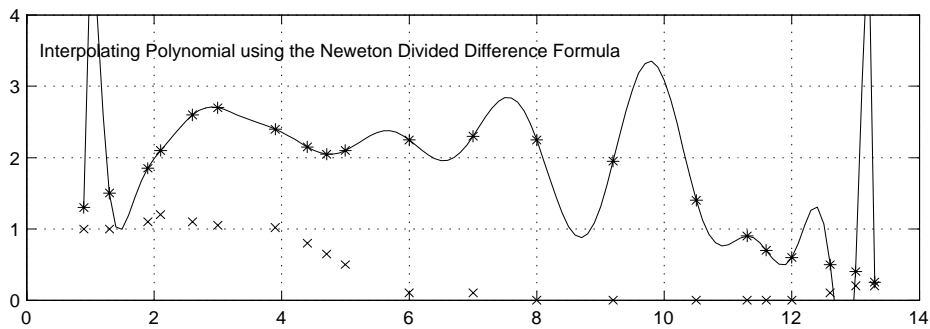
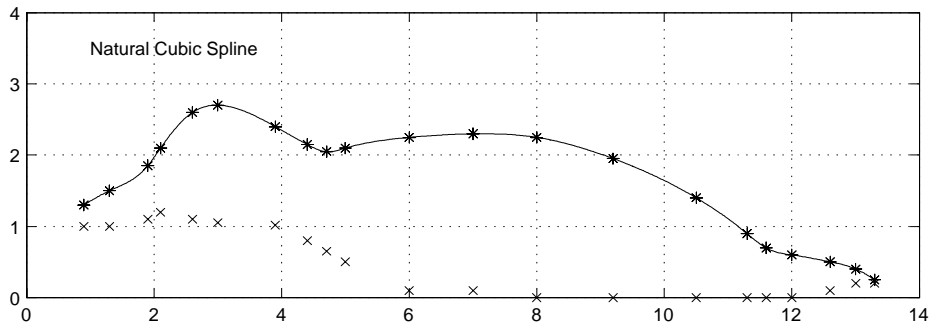
Let $f^{(4)}$ be continuous on $[a, b]$ with $\max_{a \leq x \leq b} |f^{(4)}(x)| = M$. If S is the unique clamped cubic spline interpolant to f with respect to the nodes $a = x_0 < x_1 < \dots < x_n = b$, then

$$\max_{a \leq x \leq b} |f(x) - S(x)| \leq \frac{5M}{384} \max_{0 \leq j \leq n-1} (x_{j+1} - x_j)^4$$

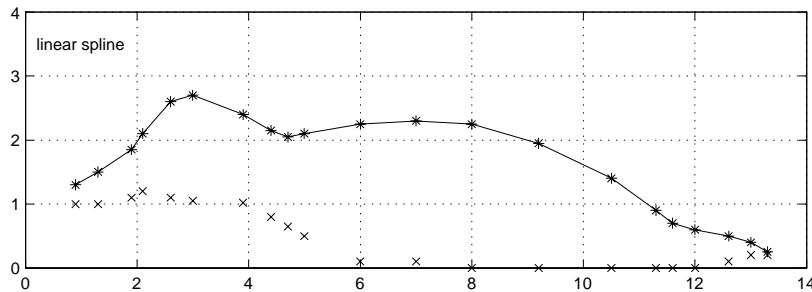
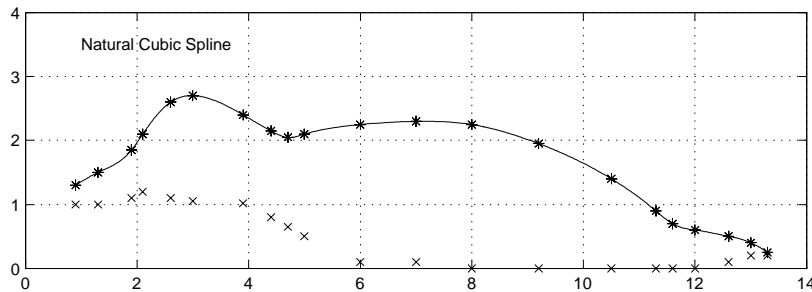
The free spline will generally give less accurate results than the clamped conditions near the ends of the interval $[x_0, x_n]$ unless the function f happens to nearly satisfy $f''(x_0) = f''(x_n) = 0$.

Example *Flying ruddy duck: To approximate the top profile of the duck, we have chosen points along the curve through which we want the approximating curve to pass. Notice that more points are used when the curve is changing rapidly than when it is changing slowly.*

Free Spline vs Lagrangian Interpolating Polynomial:



Free Spline vs Linear Spline:



Example Let $S(x) = \begin{cases} S_0(x) = 1 + Bx + 2x^2 - 2x^3 & \text{if } 0 \leq x < 1 \\ S_1(x) = 1 + b(x-1) - 4(x-1)^2 + 7(x-1)^3 & \text{if } 1 \leq x \leq 2 \end{cases}$. Suppose that $S(x)$ interpolates $f(x)$ at $x_0 = 0$, $x_1 = 1$ and $x_2 = 2$ by a clamped cubic spline. Find $f'(0)$ and $f'(2)$.

$$f'(0) = S'_0(0) = B$$

$$f'(2) = S'_1(2) = (b - 8(x-1) + 21(x-1))|_{x=2} = b - 8 + 21 = b + 13$$

Find B and b . By the conditions for a clamped cubic spline:

$$S_0(1) = S_1(1) \Rightarrow 1 + B + 2 - 2 = 1 + B = 1, \quad B = 0.$$

$$S'_0(1) = S'_1(1) \Rightarrow S'_0(1) = (B + 4x - 6x^2)|_{x=1} = 4 - 6 = -2 = S'_1(1) = b, \quad b = -2$$

Therefore, $f'(0) = 0$ and $f'(2) = -2 + 13 = 11$.

Example Let $f(x) = \sin(e^x - 2)$ and S be the clamped cubic spline which interpolates $f(x)$ at $(0, -0.8415)$, $(0.2, -0.7032)$, $(0.5, -0.3441)$, $(0.8, 0.2236)$, $(1, 0.6581)$

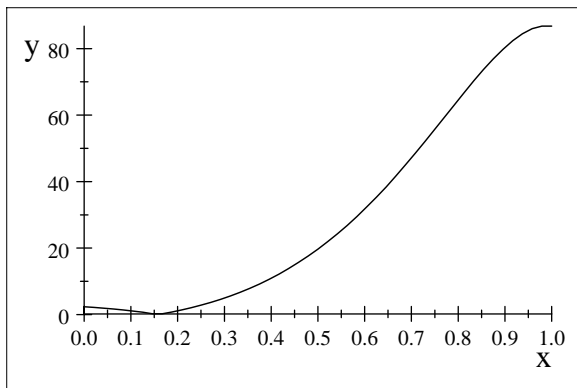
(1) Estimate the approximation error for $f(x) \approx S(x)$ for x in $[0, 1]$.

(2) Estimate the approximation error for $\int_0^1 f(x) dx \approx \int_0^1 S(x) dx$

$$f'(x) = (\cos(e^x - 2))e^x, \quad f''(x) = (-\sin(e^x - 2) + \cos(e^x - 2))e^x$$

$$f'''(x) = -\cos(e^x - 2)e^{3x} - 3\sin(e^x - 2)e^{2x} + \cos(e^x - 2)e^x$$

$$f^{(4)}(x) = (\sin(e^x - 2))e^{4x} - 6(\cos(e^x - 2))e^{3x} - 7(\sin(e^x - 2))e^{2x} + (\cos(e^x - 2))e^x$$



$$|f^{(4)}(x)| \leq |f^{(4)}(1)| = 86.8 \leq 87$$

$$y = |f^{(4)}(x)|, \quad x \text{ in } [0, 1]$$

$$\text{Error} = |f(x) - S(x)| \leq \frac{5(87)}{384} \max_{0 \leq j \leq 4} \{h_j^4\} = \frac{5(87)}{384} (0.3)^4 = 0.00918$$

$$\text{Error} = \left| \int_0^1 f(x) dx - \int_0^1 S(x) dx \right| \leq \int_0^1 |f(x) - S(x)| dx \leq (1-0) \frac{5(87)}{384} \max_{0 \leq j \leq 4} \{h_j^4\} = 0.00918$$

Exercises:

1. Given the following data:

i	0	1	2	3
x_i	0	0.25	0.5	1
$y_i = f(x_i)$	1	1.4	1.6	2

- Consider the problem of constructing a free cubic spline $S(x)$. Form the matrix A and vector \vec{v} which are used to solve the vector \vec{c} containing all coefficients c_i 's. (Do not solve \vec{c} .)
- Consider the problem of constructing a clamped cubic spline $S(x)$ if we know $f'(0) = 1$ and

$f'(1) = 1.2$. Form the matrix A and vector \vec{v} which are used to solve the vector \vec{c} containing all coefficients c'_i s. (Do not solve \vec{c} .)

2. Given a cubic spline interpolation:

$$S(x) = \begin{cases} S_0(x) = 1 + 2x - x^3 & \text{if } 0 \leq x < 1 \\ S_1(x) = 2 + b(x-1) + c(x-1)^2 + d(x-1)^3 & \text{if } 1 \leq x < 2 \end{cases},$$

determine constants b, c , and d so that all conditions for a natural cubic spline hold.

3. Given a cubic spline interpolation:

$$S(x) = \begin{cases} S_0(x) = 3(x-1) + 2(x-1)^2 - (x-1)^3 & \text{if } 1 \leq x < 2 \\ S_1(x) = a + b(x-2) + c(x-2)^2 + d(x-2)^3 & \text{if } 2 \leq x \leq 3 \end{cases}$$

and $f'(1) = f'(3)$, determine constants a, b, c , and d so that all conditions for a clamped cubic spline hold.

4. Given $(x_i, y_i) = \{(0, -1), (1, 2), (2, 1)\}$ where $y_i = f(x_i)$ for some $f(x)$, construct a free cubic spline $S(x)$ that agrees with $f(x)$ at x_0, x_1 and x_2 (with or without using the MatLab program `cbspfun.m`).

- Approximate $f(\frac{1}{2})$ by $S(\frac{1}{2})$.
- Approximate $f'(1)$ by $S'(1)$ and $f'(\frac{3}{2})$ by $S'(\frac{3}{2})$.
- Extra points: Approximate $\int_0^1 f(x)dx$ by $\int_0^1 S(x)dx$.

5. The clamped cubic spline $S(x)$ is constructed which agrees with the function $f(x) = x \cos(x) - 2x^2 + 3x - 1$ at data points

$$(x_i, y_i) : (0.1, -0.6205), (0.2, -0.2840), (0.3, 0.0066), (0.4, 0.2484)$$

and satisfies conditions: $S'(0.1) = 3.585$, and $S'(0.4) = 2.1653$. Find an upper bound as small as possible for the approximation error when $f(x)$ is approximated by $S(x)$ for x in $[0.1, 0.4]$. (Don't compute $S(x)$.)

6. Suppose we are given the following data:

i	0	1	2	3	4
x_i	0	0.5	1.0	1.5	2.0
$y_i = f(x_i)$	0.5	1.425639	2.640859	4.009155	5.305472
$f'(x_i)$	1.5				2.305472

- Use the MatLab program `cbspfun.m` to construct a free spline.
- Approximate $f(0.25)$ by $S(0.25)$ and approximate $f(1.25)$ by $S(1.25)$.
- Use the MatLab program `cbspcl.m` to construct a clamped spline.
- Approximate $f(0.25)$ by $S(0.25)$ and approximate $f(1.25)$ by $S(1.25)$.
- Suppose we know $f(x) = (x+1)^2 - 0.5e^x$. Compute the true errors to determine with spline gives a better approximation at each point.